

MBus: Enabling the Next Generation of Sensors and Systems

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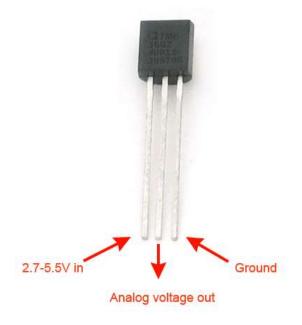


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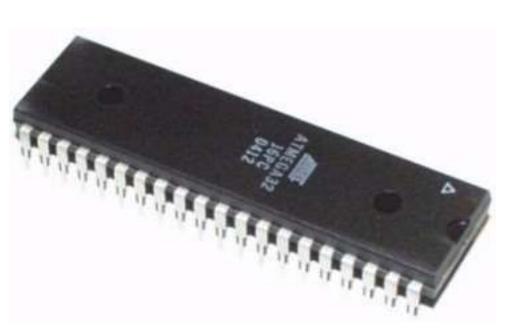


- Step 1:
 - Buy a temperature sensor





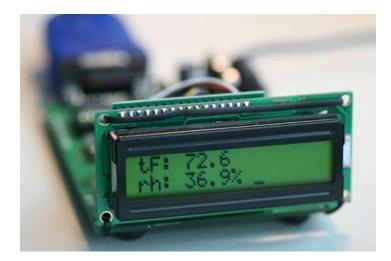
- Step 1: Buy a temperature sensors
- Step 2: Add a microcontroller







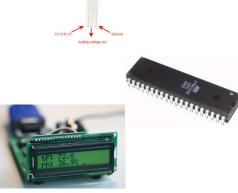
- Step 1: Buy a temperature sensors
- Step 2: Add a microcontroller
- Step 3: Add a display







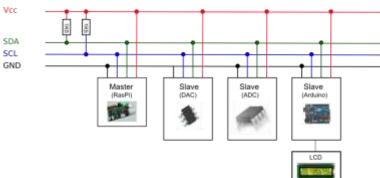
- Step 1: Buy a temperature sensors
- Step 2: Add a microcontroller
- Step 3: Add a display
- Step 4: Add a radio

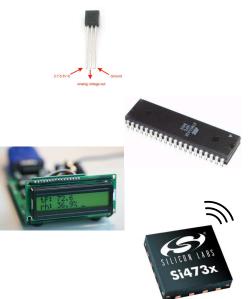






- Step 1: Buy a temperature sensors
- Step 2: Add a microcontroller
- Step 3: Add a display
- Step 4: Add a radio
- Step 5: Put it all together

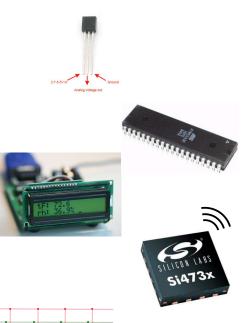






- Step 1: Buy a temperature sensors
- Step 2: Add a microcontroller
- Step 3: Add a display
- Step 4: Add a radio
- Step 5: Put is all together
- Step 6: Plug it in.



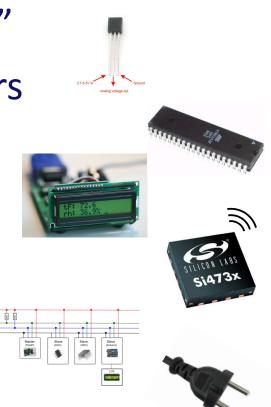




Goal: Build a "Temperature Sensor"

- Step 1: Buy a temperature sensors
- Step 2: Add a microcontroller
- Step 3: Add a display
- Step 4: Add a radio
- Step 5: Put is all together
- Step 6: Plug it in.

This is how you built an embedded system in 1980





Modern Technology "Cut the Cord"





Goal: Build a "Temperature Sensor"

• Step 1: Buy a low-power temperature sensor





Goal: Build a "Temperature Sensor"



• Step 2: Buy a low-power microcontroller







- Step 1: Buy a low-power temperature sensor
- Step 2: Buy a low-power microcontroller
- Step 3: Outsource the display







- Step 1: Buy a low-power temperature sensor
- Step 2: Buy a low-power microcontroller
- Step 3: Outsource the display
- Step 4: Add low-power communication





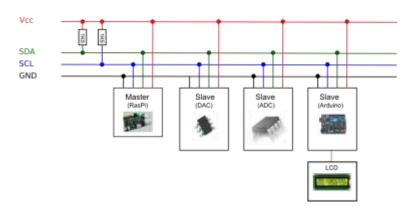


ASP430

ZigBee

TEXAS

- Step 1: Buy a low-power temperature sensor
- Step 2: Buy a low-power microcontroller
- Step 3: Outsource the display
- Step 4: Add low-power communication
- Step 5: Put it all together





ISP430

ZigBee

TEXAS

- Step 1: Buy a low-power temperature sensor
- Step 2: Buy a low-power microcontroller
- Step 3: Outsource the display
- Step 4: Add low-power communication
- Step 5: Put it all together
- Step 6: Add a battery





SP430

ZigBee

Goal: Build a "Temperature Sensor"

- Step 1: Buy a low-power temperature sensor
- Step 2: Buy a low-power microcontroller
- Step 3: Outsource the display
- Step 4: Add low-power communication
- Step 5: Put it all together
- Step 6: Add a battery

This is how you build an embedded system today



What does the next generation system look like?

• To understand the future, look to the past



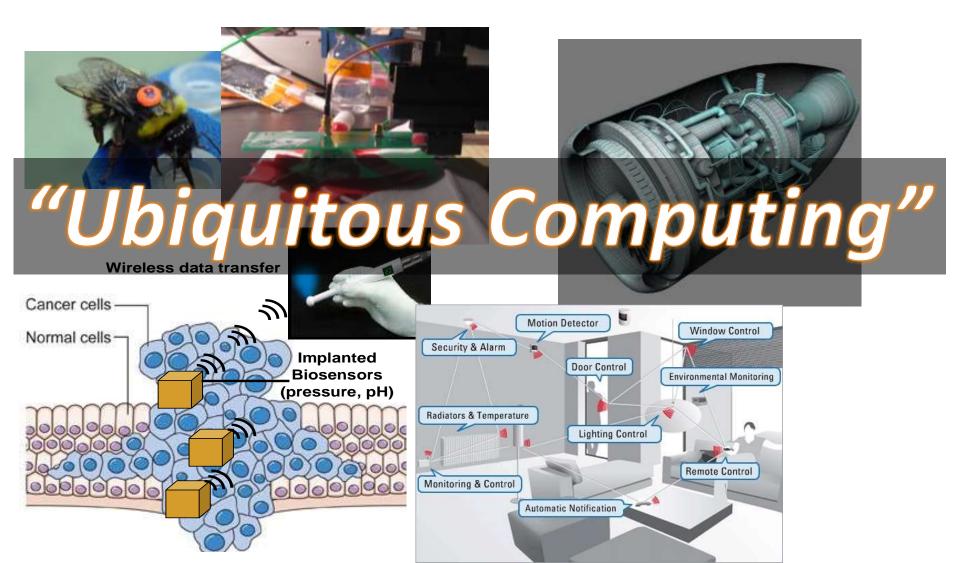


Cutting the cord let us put intelligence in more places





What niche does the next generation fill?





Why don't we have ubiquitous computing already?

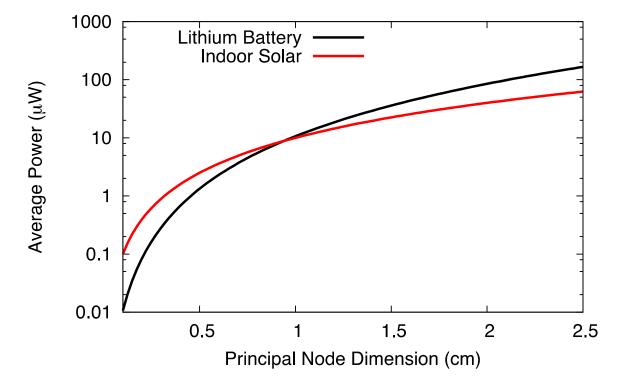
- Paid a heavy cost:
 - Batteries gave nodes a lifetime





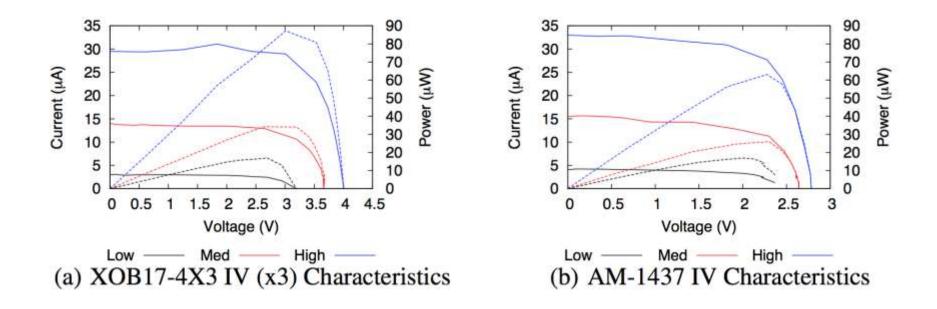








A new class of power emerges



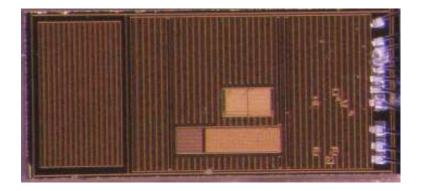
"Next Generation" nodes will have power budgets at or below 1 μW





Goal: Build a "Temperature Sensor"

• Step 1: Build an ultra-low power temperature sensor



~10 pW standby, < 1 μ W active



Goal: Build a "Temperature Sensor"

Step 1: Build an ultra-low power temperature sensor



• Step 2: Build an ultra-low power microcontroller

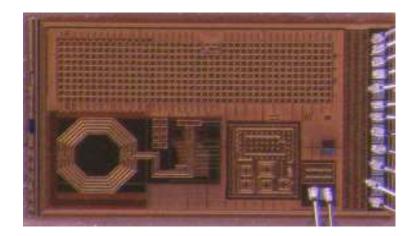


~1 nW sleep, ~1 µW active



Goal: Build a "Temperature Sensor"

- Step 1: Build an ultra-low power temperature sensor
- Step 2: Build an ultra-low power microcontroller
- Step 3: Outsource the display
- Step 4: Add ultra-low power communication



~10 pW standby, ~5 μ W active









Goal: Build a "Temperature Sensor"

- Step 1: Build an ultra-low power temperature sensor
- Step 2: Build an ultra-low power microcontroller
- Step 3: Outsource the display
- Step 4: Add ultra-low power communication



• Step 6: Add power



Energy Harvesting







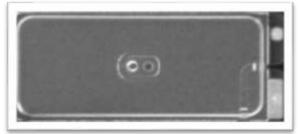




- Step 1: Build an ultra-low power temperature sensor
- Step 2: Build an ultra-low power microcontroller
- Step 3: Outsource the display
- Step 4: Add ultra-low power communication
- But How To Put It All together?
- Step 6: Add power



Energy Harvesting



Energy Storage





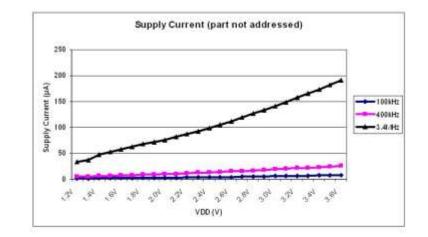






Composing ultra-low power systems: Why not open collectors?

- I2C, CAN, SMBus...
- Pros
 - Multi-master
 - Low wire count (~2)
- Cons

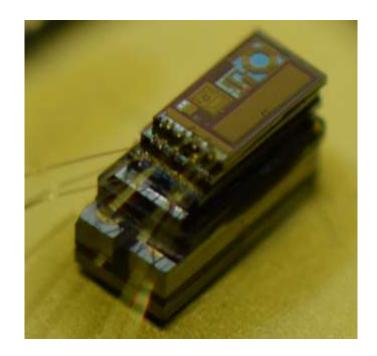


- Pull-up resistor burns power (order μW)
- Speed / power tradeoff



Composing ultra-low power systems: Why not "pure digital" buses?

- SPI
- Pros:
 - Single-ended
 - Low (no) ACK overhead
- Cons:
 - Single master
 - -3 + N wires, N is chip count
 - Wires can dominate size
 - No ACK mechanism

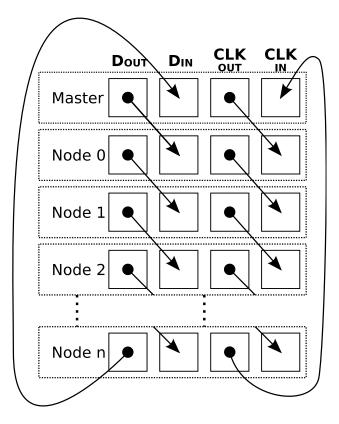




We built a new bus (and we actually needed it)

MBus

- Pros:
 - Multi-master
 - Single-ended
 - Low wire count (4)
 - Reliable reset mechanism
 - Low ACK overhead
- Cons:
 - Topological Priority



MBus System Topology



MBus Enables ultra-low power systems

- MBus is a *power-aware bus*
- So we can build *power-oblivious systems*



Ultra-low power computing turns things OFF

 How are ultra-low power chips ultra-low power?



• They turn OFF (power gating)



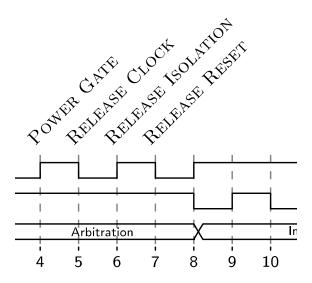
Global State is Hard – So Don't Do It

- MBus guarantees message reception regardless of target chip power state
- Power-aware bus



MBus Insight: Waking Nodes

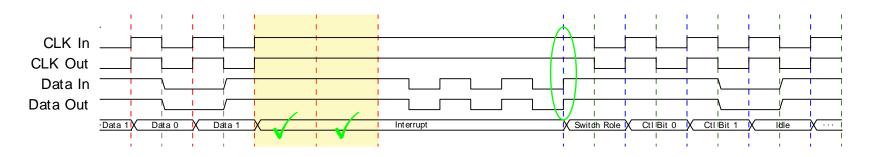
- During arbitration, a node is either:
 - Awake or asleep
- Sleeping nodes will never arbitrate





MBus Insight: Interrupt Procedure

 In normal operation, DATA is always slower than CLOCK



- Extremely reliable
 - "Independent" circuit



So how DO you build an embedded system?



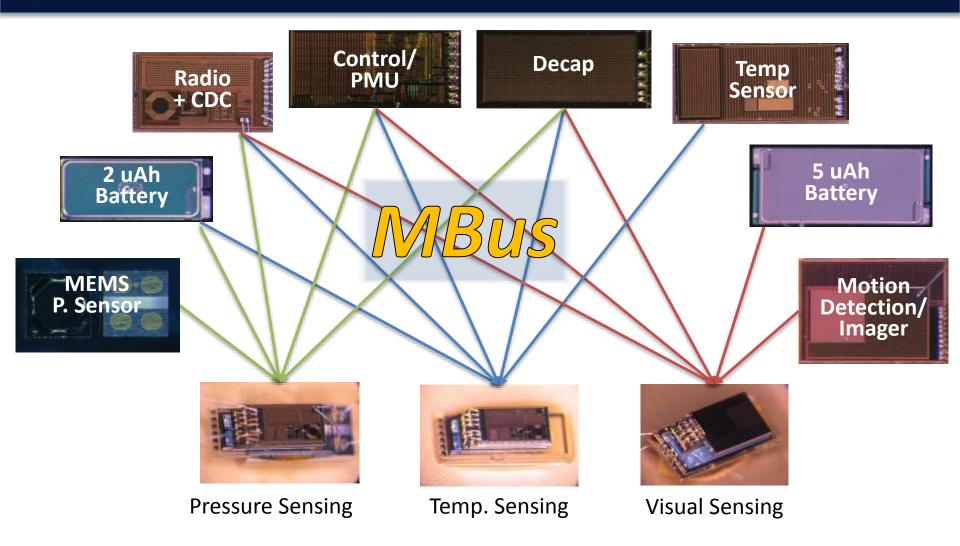








MBus enables modular construction of ultra-low power systems





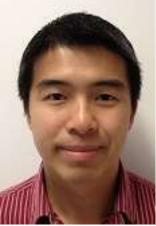
The "modules" that made MBus possible











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Ye-Sheng Kuo

Ben Kempke

Yoonmyung Lee

Zhi Yoong Foo



Prabal Dutta



David Blaauw